### Chapter 7: Risk Management

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### Risk Definition

#### **Definition of Risk:**

 'an uncertain event or condition that, if it occurs has a positive or negative effect on a project's objectives'.

• 'the chance of exposure to the adverse consequences of future events'.

### Risk Key Elements

- It relates to the future.
- The future is uncertain.
- Some things that seem obvious when the project is over, might not have appeared obvious during planning (e.g. technology used, project estimation).
- It involves a cause and an effect.
- Causes:
  - The use of untrained staff.
  - Poor specifications.
  - An inaccurate estimate of effort.
- Effects:
  - Cost over run.
  - Low productivity.

#### Exercise

#### Match the risk cause to the risk effect(s).

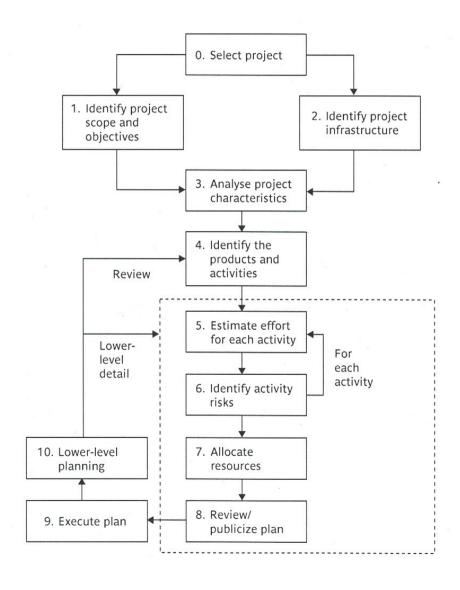
#### **Causes:**

a) Staff inexperience.

#### **Effects:**

- I. Testing takes longer than planned.
- II. Planned effort and time for activities exceeded.
- III. Project scope increases.
- IV. Time delays in getting changes to plans agreed.

### Boundaries of Risk Management



- Every plan is based on assumptions and risk
  management tries to plan for and control the situations where those assumptions become incorrect.
- Risk planning is carried out at steps: 3
  <u>&</u> 6

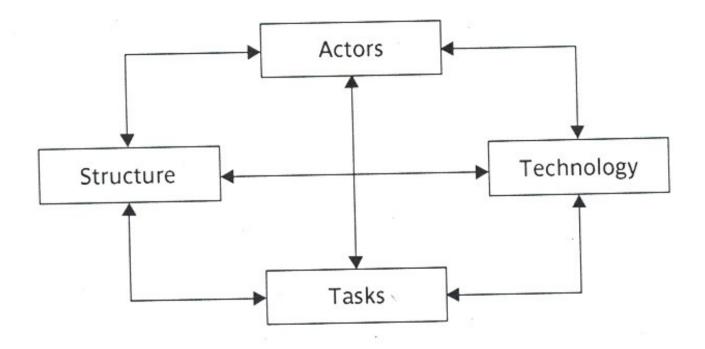
### Risk Categories

- Project Risks: are risks that could prevent the achievement of the objectives given to the project manager and the project team.
- These objectives are formulated toward achieving project success.
- Project success factors:
  - On time.
  - Within budget.
  - Required functionality.
  - Quality.
- Project risks can be classified under these four categories.

### Risk Categories (cont'd)

#### A different way to categorize risks:

 A sociotechnical model proposed by Kalle Lyytinen and his colleagues



### Risk Categories (cont'd)

 Actors: refers to all people involved in the development of the application.

#### • Risk:

- A high staff turnover, leads to expertise of value to the project being lost.
- **Technology:** encompasses both the technology:
  - Used to implement the application and
  - That embedded in the delivered products.

#### • Risk:

- Relating to the appropriateness of the technology and
- The possible faults in it.

### Risk Categories (cont'd)

• **Structure:** describes the management structures and systems, including those affecting planning and control.

#### • Risk:

- Responsibility for managing the users involvement at the implementation stage might not be clearly allocated.
- Tasks: relates to the work planned.
- Risk:
  - The complexity of work might lead to delays because of the additional time required integrate the large number of components.

### Risk Framework

#### Planning for risk includes these steps:

- 1. Risk identification.
- 2. Risk analysis and prioritization.
- 3. Risk planning.
- 4. Risk monitoring.
- When risks are identified, plans can be made to reduce or remove their effects.
- The plans are reassessed to ensure:
  - That the original risks are reduced sufficiently and
  - No new risks are inadvertently introduced.

### Risk Identification

#### The two main approaches to identify risk are:

- The use of checklists.
- Brainstorming.

**Checklists**: are lists of the risks that have been found to occur regularly in software development projects.

- Those checklists often suggest some potential countermeasures for each risk.
- A group of representatives for a project examines a checklist identifying risks applicable to their project.
- PRINCE2, recommends that after completing a project, all the problems that were identified as risks during the project to be added to an organizational risk checklist to be used with new projects.

### Software Project Risk Checklist Example

Risk	Risk reduction techniques		
Personnel shortfalls	Staffing with top talent; job matching; teambuilding; training and career development; early scheduling of key personnel		
Unrealistic time and cost estimates	Multiple estimation techniques; design to cost; incremental development, recording and analysis of past projects; standardization of methods		
Developing the wrong software functions	Improved software evaluation; formal specification methods; user surveys; prototyping; early user manuals		
Developing the wrong user interface	Prototyping; task analysis; user involvement		
Gold plating	Requirements scrubbing; prototyping; cost-benefit analysis; design to cost		
Late changes to requirements	Stringent change control procedures; high change threshold; incremental development (deferring change		
Shortfalls in externally supplied components	Benchmarking; inspections; formal specifications; contractual agreements; quality assurance procedures and certification		
Shortfalls in externally performed tasks	Quality assurance procedures; competitive design or prototyping; contract incentives		
Real-time performance shortfalls	Simulation; benchmarking; prototyping; tuning; technica analysis		
Development technically too difficult	Technical analysis; cost-benefit analysis; prototyping; staff training and development		

### Risk Identification (cont'd)

#### **Brainstorming (thinking ahead):**

Representatives of the main stakeholders of the project, are brought together, in order to use their individual knowledge of different parts of the project

→ to identify the problems that can occur (identify risks).

# Risk Assessment (Risk analysis and prioritization)

# In order to prioritize the risks that were identified, we need a way to distinguish:

• The likely and damaging risks from those identified in the previous step "risk identification".

One way of doing so is to calculate the <u>risk</u> <u>exposure</u> for each risk identified, using the following formula:

Risk Exposure (RE)= (potential damage)
 ×(probability of occurrence)

### Risk Assessment (cont'd)

Ways of assessing the potential damage and probability of occurrence:

1. In money values and probabilities.

Say a project depended on a data center vulnerable to fire. It might be estimated that if fire occurred a new computer configuration could be established for \$500,000. it might also be estimated that there is a 1 in 1000 chance that a fire will occur.

The risk exposure (RE) in this case would be:

500,000 \*0.001=\$500

\*The higher the *RE, the more attention or priority is given to* the risk

#### With some risks:

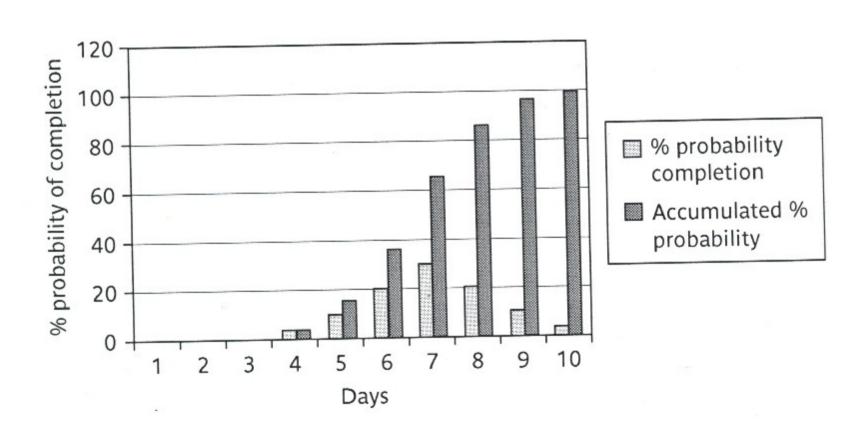
Instead of damages, there could be gains.

#### **Example:**

a task that is scheduled to take six days is completed in 3 days instead.

A project leader may produce a **probability** chart for the tasks.

### Probability chart



### Probability chart

 The probability completion: shows the probability of completing the task in x days.

 The accumulated probability: shows the probability of completing the task on or before the x<sup>th</sup> day.

### Risk Assessment (cont'd)

#### 2. Relative scales from 0 to 10.

 Both risk loss (damage) and the likelihood (probability of occurrence) will be assessed using relative scales from 0 to 10.

 Then they will be multiplied together to get a notional risk exposure (RE).

### Risk Exposure (RE)

Ref	Hazard	Likelihood	Impact	Risk
R1	Changes to requirements specification during coding	8	8	64
R2	Specification takes longer than expected	3	7	21
R3	Significant staff sickness affecting critical path activities	5	7	35
R4	Significant staff sickness affecting non-critical activities	10	3	30
R5	Module coding takes longer than expected	4	5	20
R6	Module testing demonstrates errors or deficiencies in design	4	8	32

Risk in the table refers to the Risk Exposure (RE)

### Risk Planning

#### After:

- The major risks are identified and
- Prioritized.
- The task becomes "how to deal with them".
- The choices for dealing with them are:
- Risk acceptance.
- Risk avoidance.
- Risk reduction and mitigation.
- Risk transfer.

#### Risk Acceptance:

- This is deciding to do nothing about the risk. This means you will accept its consequences. Why?
- In order to concentrate on the more likely or damaging risks.
- The damage that those risks could cause would be less than the costs needed to act towards reducing their probability of occurrence.

#### Risk Avoidance:

- Some activities are so prone to accident that it is best to avoid them altogether.
- Example to avoid all the problems associated with developing software solutions from scratch, a solution could be to:
- Buy an off-the-shelf product.

- Risk Reduction and Mitigation:
- Risk Reduction: attempts to reduce the <u>likelihood</u> of the risk occurring.
- e.g. consider the following risk: developers leaving a company in the middle of a project for a better paid job.

## In order to reduce the probability of such a risk occurring:

the developers could be promised to be paid generous bonuses on successful completion of the project.

 Risk Mitigation: is the action taken to ensure that the <u>impact</u> of the risk is reduced when it occurs.

Taking regular backups of data storage, is it a risk mitigation measure or a risk reduction measure?

Since it would reduce the <u>impact</u> of data corruption not its <u>likelihood</u> of happening, in this sense it is a data mitigation measure.

#### Risk Transfer:

- In this case the risk is transferred to another person or organization.
- Example: a software development task is outsourced for a fixed fee.
- Another example is when you buy insurance( e.g. for a car).

### Risk Management

#### **Contingency Plans:**

- Although risk reduction measures try to reduce the probability or the likelihood of risks, they still could happen.
- Contingency plan is a planned action to be carried out if a risk materializes (occurs).

### Risk Management (cont'd)

#### Creating and maintaining the risk register:

- A risk register: it contains the findings of project planners of what appear to be the most threatening risks to the project.
- After work starts on a project more risks will appear and will be added to the register.
- Risk registers are reviewed and updated regularly.